

 lieter_
 PowerDNS

pieterlexis 
PowerDNS 

DYNAMIC ANSWER GENERATION WITH LUA

Pieter Lexis
Senior PowerDNS Engineer
February 2, 2019

POWERDNS 
AN **OX** COMPANY

INTRODUCTION

Pieter Lexis

- “Senior PowerDNS Engineer” at PowerDNS
- C++/Python/Go Developer
- System admin as well
- Packaging (RPM/DEB) wizard
- Build and test automation for the above

DNS, LUA AND LUA-RECORDS

DNS IS MOSTLY STATIC

- DNS round-robin \neq real loadbalancing
- No failover for non-SRV services¹
- No “specific answer” per requestor
- No real way to dynamically answer²

¹like HTTP

²“Stupid DNS tricks”

EXISTING SOLUTIONS

- Many aaS vendors have proprietary solutions
 - Route 53 alias records
 - Cloudflare CNAME flattening
 - CNAME flattening at apex/ALIAS/ANAME
- PowerDNS has non-portable solutions
 - GeoIP backend
 - Remote backend
 - Pipe backend
 - Lua backend
- Bind has GeoIP features in 9.10 (view-like)

WE'D LIKE SOMETHING THAT...

- Can generate answers dynamically
- Exist in the zone-file
- Can be AXFR'd between different implementations
- Requires no changes in recursors

OUR SOLUTION

```
@ IN SOA ( ns.a.example. h.a.example. 2018020101
           10800 3600 604800 3600 )

@ IN LUA A ( "ifportup(443,                                "
             "  {'192.0.2.15', '198.51.100.20'})" )

@ IN LUA AAAA ( "ifportup(443,                                "
                "  {'2001:DB8:1::3A',                                "
                "    '2001:DB8:5AC::4'})" )
```

- Are small Lua scripts
- Live in the zone
- Processing happens at runtime
- Helper functions for certain types (A, AAAA, TXT, CNAME, LOC, PTR)

WHAT IS LUA?

Lua is

“a powerful, efficient, lightweight, embeddable scripting language. It supports procedural programming, object-oriented programming, functional programming, data-driven programming, and data description.”

WHY LUA?

- Already embedded in Recursor and dnsmdist
- Small, “no batteries included”
- Has many language bindings³
- LuaWrapper can wrap C++ functions to Lua functions

³Lua can be embedded in Go, Python and even \LaTeX

LUA-RECORDS IN ACTION

- `who` – Client IP address
- `ecswho` – Client IP address from EDNS Client Subnet
- `bestwho` – `ecswho` when it exists, `who` otherwise

- `pickrandom` – Return an IP randomly from a list
- `pickwrandom` – Return a random IP address based on address weight
- `pickwhashed` – Return an IP address based on weight, but sticky
- `pickclosest` – Pick the addresses 'closest' to `bestwho`

- `view` – Implement views based on source addresses
- `latlon` – Returns GeolP latitude-longitude for `bestwho`

```
# Bind addr
local-address=127.0.0.1
local-ipv6>:::1
local-port=5300

# Enable some features we need
edns-subnet-processing=yes
enable-lua-records=yes

# Serve zones from the BIND backend
launch=bind
bind-config=./named.conf
```

```
zone "example.nl" in {  
    type native;  
    file "example.nl.zone";  
};
```

```
zone "10.in-addr.arpa" in {  
    type native;  
    file "10.in-addr.arpa.zone";  
};
```

```
zone "8.b.d.0.1.0.0.2.ip6.arpa" in {  
    type native;  
    file "8.b.d.0.1.0.0.2.ip6.arpa.zone";  
};
```

example.nl.zone

```
$ORIGIN example.nl.  
@ IN SOA ns1.example.nl. hostmaster.example.nl. 1 2 3 4 5  
  
@ IN LUA A "pickrandom({'1.2.3.4', '2.4.5.6', '3.4.5.6'})"  
  
service IN LUA A (";if (netmask({'10.0.0.0/8'})) then "  
    " return '10.4.5.6' "  
    "else "  
    " return '192.168.2.15' "  
    "end ")  
  
service2 IN LUA CNAME ( "view({ "  
    "{ {'192.0.2.0/24'}, {'system1.example.nl'} }", "  
    "{ {'10.0.0.0/24'}, {'system2.example.nl'} }", "  
    "{ {'0.0.0.0/0'}, {'system3.example.nl'} } "  
    "}) " )  
  
system1 IN LUA A ( " ifportup(80, {'127.0.0.1', '192.168.0.5'}) " )  
  
system2 IN LUA A ( " ifportup(80, {'10.0.0.2', '192.168.0.5'}, {selector='pickclosest',  
    ↪ backupSelector='random'}) " )  
  
system3 IN A 192.168.2.3  
  
txt IN LUA TXT ( "'Your IP address is ' .. bestwho:toString()")
```

pickrandom

```
@ IN LUA A "pickrandom({'1.2.3.4', '2.4.5.6',  
↪ '3.4.5.6'})"
```

```
$ dig @127.0.0.1 -p5300 +norec +short example.nl A
```

```
3.4.5.6
```

```
$ dig [...] example.nl A
```

```
2.4.5.6
```

```
$ dig [...] example.nl A
```

```
2.4.5.6
```

```
$ dig [...] example.nl A
```

```
3.4.5.6
```

```
$ dig [...] example.nl A
```

```
2.4.5.6
```

```
service IN LUA A (";if (netmask({'10.0.0.0/8'})) then "  
    " return '10.4.5.6' "  
    "else "  
    " return '192.168.2.15' "  
    "end ")
```

```
$ dig [...] service.example.nl A  
192.168.2.15
```

```
$ dig [...] service.example.nl A +subnet=10.0.0.0/8  
10.4.5.6
```

```
service2 IN LUA CNAME ( "view({  
    "{ {'192.0.2.0/24'}, {'system1.example.nl'} }", "  
    "{ {'10.0.0.0/24'}, {'system2.example.nl'} }", "  
    "{ {'0.0.0.0/0'}, {'system3.example.nl'} }      "  
    "}) " )
```

```
system3 IN A 192.168.2.3
```

```
$ dig [...] service2.example.nl A  
system3.example.nl.  
192.168.2.3
```

view

```
service2 IN LUA CNAME ( "view({  
    "{ {'192.0.2.0/24'}, {'system1.example.nl'} }", "  
    "{ {'10.0.0.0/24'}, {'system2.example.nl'} }", "  
    "{ {'0.0.0.0/0'}, {'system3.example.nl'} }      "  
    "}) " )
```

```
system2 IN LUA A ( " ifportup(80, {'10.0.0.2', '192.168.0.5'}, {selector='pickclosest', backupSelector=
```

```
$ dig [...] service2.example.nl A +subnet=10.0.0.0/8  
system2.example.nl.  
192.168.0.5
```

```
$ dig [...] service2.example.nl A +subnet=10.0.0.0/24  
system2.example.nl.  
192.168.0.5
```

```
$ dig [...] service2.example.nl A +subnet=11.0.0.0/24  
system3.example.nl.  
192.168.2.3
```

```
service2 IN LUA CNAME ( "view({                                "
                        "{ {'192.0.2.0/24'}, {'system1.example.nl'} }, "
                        "{ {'10.0.0.0/24'}, {'system2.example.nl'} }, "
                        "{ {'0.0.0.0/0'}, {'system3.example.nl'} }    "
                        "}) " )
```

```
system1 IN LUA A ( " ifportup(80, {'127.0.0.1', '192.168.0.5'}) " )
```

```
$ dig [...] service2.example.nl A +subnet=192.0.2.0/24
system1.example.nl.
127.0.0.1
```

```
$ dig [...] service2.example.nl A +subnet=192.0.2.0/24
system1.example.nl.
192.168.0.5
```

- `createReverse` – Generate default hostnames for in-addr.arpa addresses
- `createReverse6` – Generate default hostnames for ip6.arpa addresses
- `createForward` – Generate A record from a default hostname
- `createForward6` – Generate AAAA record from a default hostname

10.in-addr.arpa.zone

```
$ORIGIN 10.in-addr.arpa.  
@ IN SOA ns1.example.nl. hostmaster.example.nl. 1 2 3 4  
  ↪ 5  
  
* IN LUA PTR  
  ↪ "createReverse('%1%.%2%.%3%.%4%.hosts.example.nl.')"  
*.1 IN LUA PTR "createReverse('%5%.hosts.example.nl.')"  
*.2 IN LUA PTR "createReverse('%6%.hosts.example.nl.')
```

createReverse

```
* IN LUA PTR "createReverse('%1%.%2%.%3%.%4%.hosts.example.nl.')"
*.1 IN LUA PTR "createReverse('%5%.hosts.example.nl.')"
*.2 IN LUA PTR "createReverse('%6%.hosts.example.nl.')"

```

```
$ dig [...] 12.4.5.10.in-addr.arpa PTR
10.5.4.12.hosts.example.nl.
```

```
$ dig [...] 2.0.1.10.in-addr.arpa PTR
10-1-0-2.hosts.example.nl.
```

```
$ dig [...] 2.0.2.10.in-addr.arpa PTR
0a020002.hosts.example.nl.
```

8.b.d.0.1.0.0.2.ip6.arpa.zone

```
$ORIGIN 8.b.d.0.1.0.0.2.ip6.arpa.
```

```
@ IN SOA ns1.example.nl. hostmaster.example.nl. 1 2 3 4  
↔ 5
```

```
* IN LUA PTR "createReverse6('%33%.hosts.example.nl.')
```

```
* IN LUA PTR "createReverse6('%33%.hosts.example.nl.')
```

```
$ dig [...] -x 2001:db8:ba:34::2  
2001-db8-ba-34--2.hosts.example.nl.
```

MORE INFORMATION

- No sandboxing at the moment
- LUA records can be enabled globally or per-domain⁴
- Use more CPU cycles than regular records
- Limited to 1000 instructions by default
`lua-records-exec-limit`

⁴ENABLE-LUA-RECORDS domain metadata

- Usage is still a bit rough
- Needs the GeoIP backend loaded for Geo-magic
- No pre-flight checks
- It works!

WHAT'S NEXT?

- Release Authoritative Server 4.2.0
- Get experience with LUA records
- Polish the implementation
- Create a minimal set of useful functions
- Come up with a proper version 1 specification
- Get that version 1 specification in more implementations