

FOSDEM 2019

Hardening the Operating System against
transient faults :
Dealing with external interrupts

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Outline

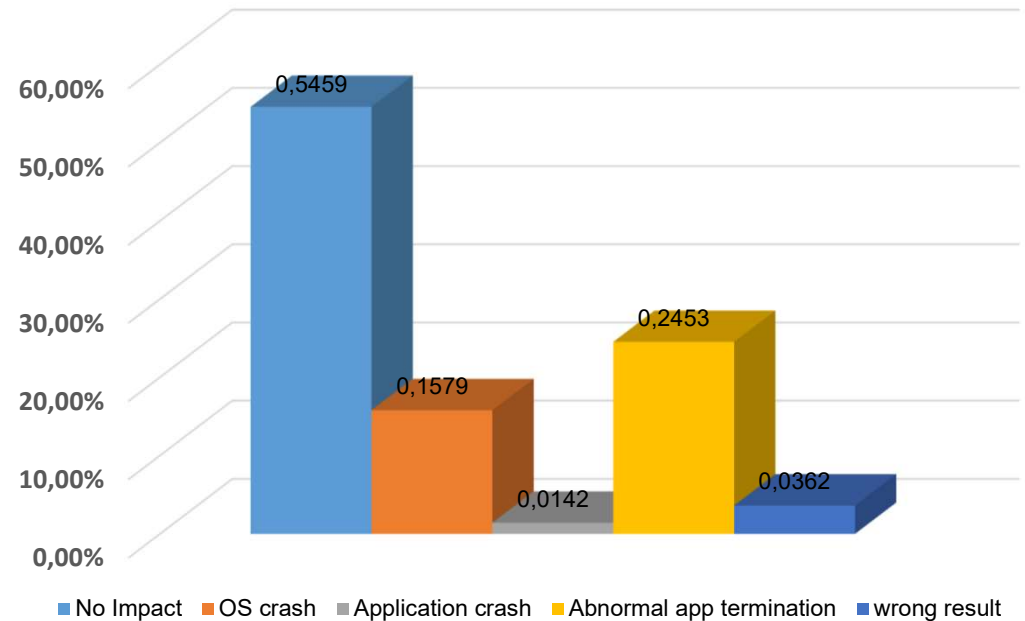
- 1. Context**
- 2. Objective & general approach**
- 3. Interrupt handling general approach**
- 4. Result with Genode Demo scenario**
- 4. Conclusion**

Context

➤ Transient faults

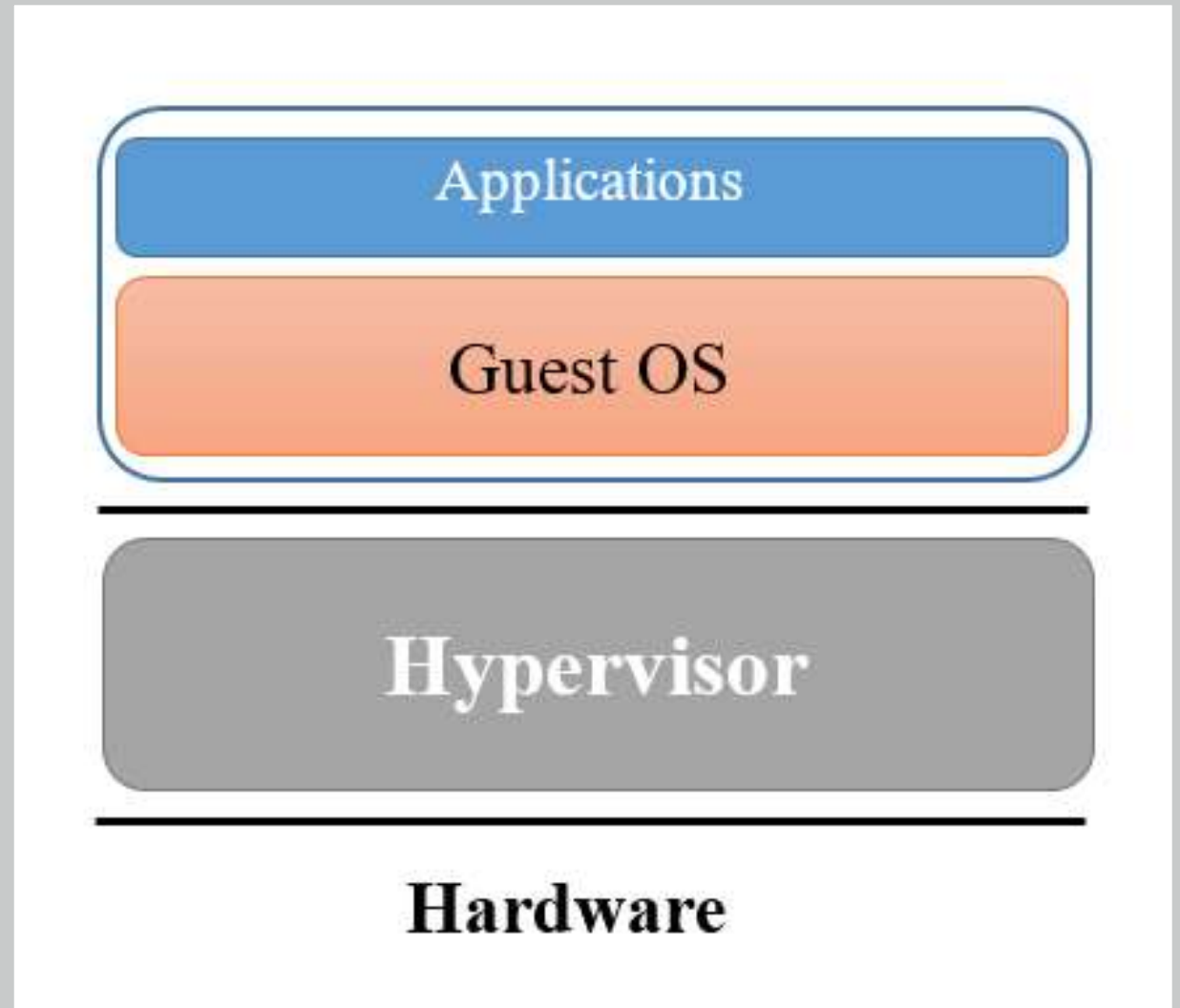
- change of state in logic circuit.
- caused by an ionizing particle striking a sensitive circuit
- don't damage the system
- May lead to crash, hang or erratic behavior at software layer

Transient errors impact on software (*)



Objective

- Hypervisor-based hardening (Using Nova + Genode + VirtualBox) to protect Operating system



Methodology

- **Blended Hardening of processors:**
 - **Memory is protected in hardware (ECC):**
 - **Hardware detection: e.g. by machine check exceptions and other traps (Illegal instructions, memory fault)**
 - **Detection of silent faults by double execution with comparison (DWC) of short processing element (200µs) executed atomically.**
- **How to handle asynchronous event (interrupt) in redundancy context?**

Processing Element Definition

Processing element is

- **a sequence of process CPU assembly instructions**
- **delimited by:**
 - **Maximum number of instruction (via Performance Monitoring Interrupt – PMI)**
 - **System call**
 - **CPU Exceptions (Page fault, GP fault, TSS, NM, ...)**
 - **Input / Output Instructions**
 - **Process switch**
 - **Later, VM Exit**

Interrupt handling

2 classes of interrupts

- **Performance Monitoring Interrupt :**
 - used to stop PE when a specific number of instructions is executed by CPU
 - handled immediately
- **External Interrupts:**
 - cannot be part of Processing Element
 - handling is delayed, queued (for differed servicing) until PE is finished:
 - Enqueue triggered interrupts
 - Execute EOI()
 - After committing the current PE, dequeue recorded interrupts (First In First Out)

If the interrupt require immediate servicing and is proved not influencing PE idempotency
service it

Else Dead case

Result with Genode Demo scenario on Qemu (1/2)

- **During booting (Busy time):**
 - **665 Gcycle ($\approx 4\text{mn}$, no Idle loop)**
 - **99% of timer interrupts services are delayed**
 - **100% of other interrupts (Device originated Interrupts as GSI) are delayed**

Interrupts	CPU Cycles (Kilocycle)	Duration (μs)
Timer	47 K	18
Keyboard	103 K	41
Other GSI	128 K	51

Result with Genode Demo scenario on Qemu (2/2)

- **After boot completed:**
 - **323 Gcycle ($\approx 2mn9s$, 5s of Idle loop) : 4% of time in idle loop**
 - **21% of timer interrupts services are delayed**
 - **None of other interrupts are delayed**

Conclusion

- **When double executing process instructions, external interrupts servicing is delayed to preserve idempotency among the two runs**
- **We investigate this interrupt delaying impact on process execution in Genode Demonstration operating system**
- **We found that while performance penalty is quite large during CPU bound operations (like when booting), it is negligible for common workload**
- **We will run some common benchmarks to access more accurately this performance impact**

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