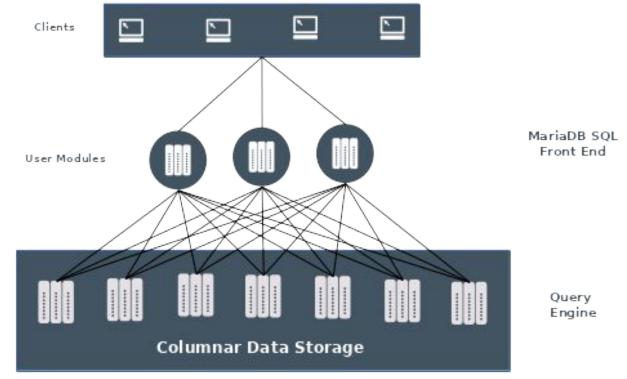


## What is new in analytics for MariaDB

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#### What is MariaDB Columnstore?

- OLAP engine
  - columnar-oriented
  - Massive Parallel Processing
  - 2-Tier distributed storage
    - PM-s
    - dbroots



Performance Modules



#### ColumnStore to MariaDB version mapping

- A.B.P -> Y.M.P
  - A, I, P are major, minor, patch numbers, e.g. MCS 6.4.7
  - Y year, M month when engine release is first published, e.g. MCS 23.02.01
- IMHO The most obscure topic in this speech is engine version to Community Server version mapping
  - MDB 10.5
  - MDB 10.6 10.10
  - next MDB 10.11.P
- -> MCS 1.5.P
- -> MCS 6.I.P
  - -> MCS 23.02.P (scheduled for May-April 2023)



#### Current stable features: MariaDB Columnstore 6.4.7

- filtering vectorization for x86\_64
  - SIMD processing is not the ultimate answer about life universe and everything
  - Microbenchmarks demonstrated 10x speedup but full pipeline gets 30-40% speedup on filtering intensive queries. (MCOL-4809)
- external GROUP BY
  - It hash two phases
    - 1st phase renders partial aggregates and stores them on disk
    - 2nd phase merges partial aggregates
      - needs 2x memory(comparing with the 1st phase) in worst-case
  - Disabled by default. To enable change /etc/columnstore/Columnstore.xml

<RowAggregation>

<AllowDiskBasedAggregation>Y</AllowDiskBasedAggregation>

</RowAggregation>

#### Current stable features: MariaDB Columnstore 6.4.7

- LZ4 compression for data files
  - Snappy still delivers better compression(about 5%) so there is a tradeoff between space/decompression speed
  - Disabled by default in current stable 6.4.7
  - $\circ$  To enable
    - SET columnstore\_compression\_type=LZ4;
  - Will become a new default since 23.02

MariaDE

- ARM 64 bit support.
  - According with our measurements ARM builds work faster comparing with x86\_64 running perf tests.
  - DML-heavy workload consumes 5% more RAM comparing with x86\_64 builds though.
- mcsRebuildEM tool
  - There are two parts for a data stored in Columnstore:
    - data itself
    - metadata to search for a data unit in a cluster
  - Previously once one loses his meta there were no way to access data
  - Now mcsRebuildEM can be used to restore meta from the data itself
  - Data files must be created MCS >= 6.4.4
- distributed JSON functions support AKA MCOL-785
- There are two functions unimplemented yet: JSON\_OBJECTAGG and JSON\_TABLE



- Auxiliary column AKA MCOL-5021. This speeds up DELETE from 3x up to 50x(depending on SQL schema)
- Has an additional speed-up config option <WriteEngine>
  - <FastDelete>y</FastDelete>

</WriteEngine>

No fast DELETE column files la	JUI FASI DEL	Fast DELETE column files layout		
c1 c2	aux	C1	C2	
empty value1 value2empty NULL NULL value3 emptyvalue3 empty value4 value5 NULL value5empty value7 value8 value12 value13 value13 value14 value15	0x1 0x0 0x0 0x0 0x1 0x1 0x0 0x0 0x0 0x0	valueX1 value1 value2 value3 valueX2 value4 value5 NULL value10 value11 value12	valueY1 NULL NULL value6 valueY2 value7 value8 value9 value13 value14 value15	



- Extent Map scalability improvement
  - EM does:
    - block number(cluster unique) to (oid, node, partition, segment) tuple mapping
    - (oid, node, partition, segment) tuple mapping to block number mapping
  - $\circ$  EM was an array with O(n) lookup complexity
  - Array is replaced with RBTree
    - Block to tuple mapping now has O(logN) complexity
  - EM Index is a new 2 hash map layers + 1 vector "burger" to map tuple to block
    - Tuple(or partial tuple) to block mapping now has amortized O(1) complexity

#### Before

2023-01-15 08:06:21 (2680877) INFO : PreProcessing check completed

Extent Map size is roughly 300 MB

2023-01-15 08:06:21 (2680877) INFO : preProcess completed, run time for this step : 28.0307622 seconds

After

2023-01-15 08:15:01 (2680533) INFO : PreProcessing check completed

2023-01-15 08:15:01 (2680533) INFO : preProcess completed, run time for this step : 4.0503215 seconds

Extent Map size is 325 MB EM Index size is 250 MB



- PrimProc and ExeMgr processes merge
- Columnstore is a bunch of linux processes exchanging messages over TCP
- Every SELECT is processed by a query coordinator(ExeMgr) and group of workers(PrimProc-s)

- Before PP and EM merge
  - Same node communication goes over loopback
  - No compression used for traffic goes over loopback
- After the merge
  - Same node communication leverages in-memory messaging queues
    - No serialization needed
- 4-7% overall speedup for same host communication



- UNION pushdown
- MDB has variety of pushdown types to hand a query(or its part) over to MCS
- Pushdown types are handled by... handlers: Select Handler, Derived Handler
- UNION processing path differs from SELECT processing path

- Before
  - SELECT \* FROM (SELECT c1 FROM t1 UNION ALL SELECT c2 FROM t2) s
- After
  - SELECT c1 FROM t1 UNION ALL SELECT c2 FROM t2



- TPC-H full support
- Scalar correlated subquery with an aggregate (TPC-H q2, q17)
  - O SELECT \* FROM t1, t2 WHERE t1.a = t2.a AND t2.b > (SELECT avg(b) FROM t2 WHERE t1.a = t2.a
    GROUP BY a);
  - Translated into JOIN (JOIN(aggregate(t2), t1), t2) (t1 is a small side in this case)

- Common conjunction extraction re-write (TPC-H q19)
- Before

```
• SELECT a.x, a.p, b.q FROM a, b WHERE (a.x = b.x and a.p = 1) OR (a.x = b.x and b.q = 3);
```

• After

• SELECT a.x, a.p, b.q FROM a, b WHERE a.x = b.x AND (a.p = 1 OR b.q = 3);

- External DISTINCT
- A small detour.
  - Query text -> tree-ish SELECT\_LEX -> tree-ish CSEP -> query execution program JobList
  - JobList step = TupleJoinStep | TupleAggregateStep | TupleaNexStep ...
  - TupleaNexStep : Maybe ORDER BY -> Maybe DISTINCT -> Maybe HAVING
    - Sorting and Distinct were tightly coupled together
    - DISTINCT was based on a hash-map lookup

- ORDER BY and DISTINCT are decoupled now.
- Hash map-based DISTINCT is replaced by GROUP BY facility
  - GROUP BY supports external operation(since MCS 6.x) and it is also parallelized.



- In-memory ORDER BY changes
- ORDER BY code was based on Priority Queue that is not so bad for TOP-k queries.
  - SELECT c1, c2...cN FROM t1 ORDER BY c1 LIMIT 10
- PQ timings are terrifying when ORDER BY has either no LIMIT or LIMIT number is big
- New algo has 2.5 phases comparing with 2 phases previously:
  - 1st phase to produce a sorted runs in parallel
  - 1.5th calculates nonoverlapping permutation ranges for the 2nd phase
  - 2nd phase efficiently merges non-overlapping previous phase results in parallel
- 1st phase threads and all but one 2nd phase threads use modified pdqsort code.
  - The first thread from the 2nd phase uses merge sort that reduces time-to-first-results value.
- TNS uses PQ-based for TOP-k and the new algo for other ORDER BY use cases.

- In-memory ORDER BY comparison
- TPC-DS scale factor 10:
  - 500 000 in customers (char columns)
  - 14 000 000 roughly in catalog\_sales (integer columns)
- Intel(R) Core(TM) i7-10750H CPU @ 2.60GHz, 16 GB RAM
- Integer sorting key columns
  - SELECT \* FROM (SELECT \* FROM catalog\_sales ORDER BY cs\_quantity, cs\_item\_sk) s LIMIT 100000;
    - Before : 16,673 sec
    - After : 3,784 sec
- Char sorting key columns
  - select \* from (select \* from customer order by c\_first\_name, c\_last\_name) s limit 100000;
    - Before : 2,029 sec
    - After : 0,902 sec

#### Links

- https://github.com/mariadb-corporation/mariadb-columnstore-engine
- https://jira.mariadb.org/projects/MCOL/issues





# Thank you