

# A ***journey*** through supporting VMs with dedicated CPUs on Kubernetes



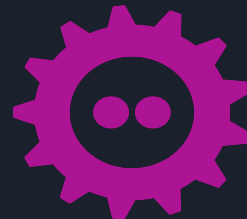
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FOSDEM 2023

# A *journey* to ...



# Introduction to Kubevirt

- Kubernetes + VMs == **Kubevirt**
- The trick: VM inside a Container





## VMs with dedicated CPUs

- Crucial for certain use-cases
  - Realtime VMs
  - VMs that depend on low latency
- Supported by most hypervisors
- We aim to bring this support to Kubernetes





Does this look familiar?

```
resources:
```

```
  requests:
```

```
    cpu: 100m
```

```
    ephemeral-storage: 50M
```

```
    memory: 1024M
```

```
limits:
```

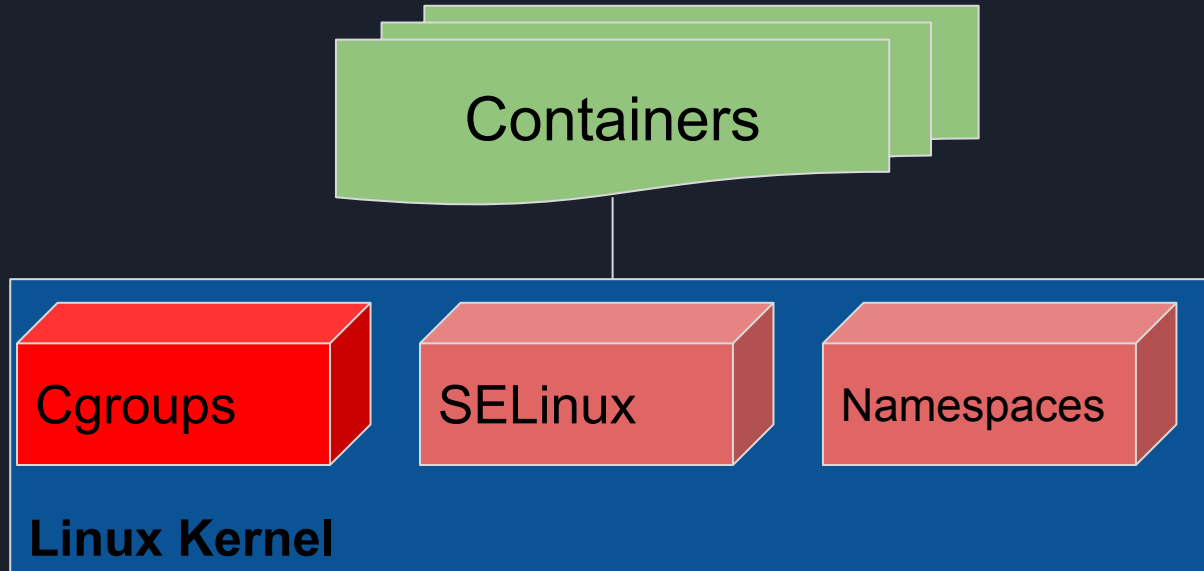
```
  cpu: 200m
```

```
  memory: 2048M
```



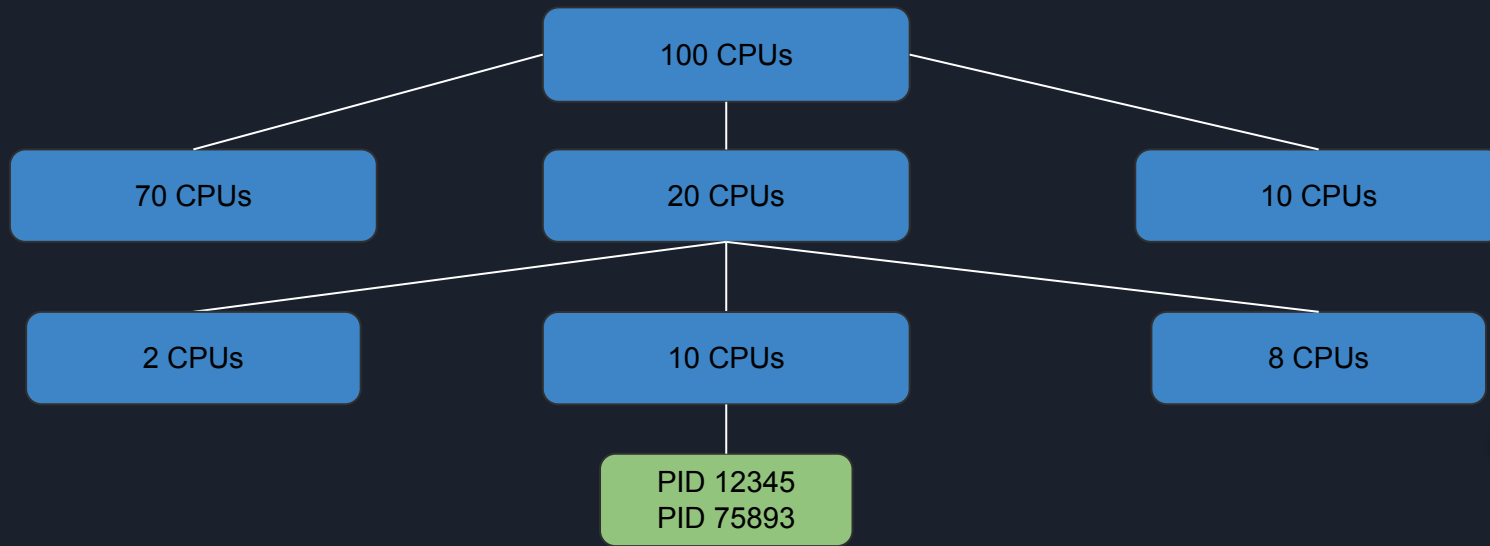
# Introduction to Cgroups

- Containers - conceptual concept
- 3 main building blocks



# Introduction to Cgroups

- Architecture: tree of resources
- Resources are split between children
- Process attached to cgroup, limited to its resources
- Kubernetes: 1 cgroup per container



# How is CPU allocation implemented in k8s?



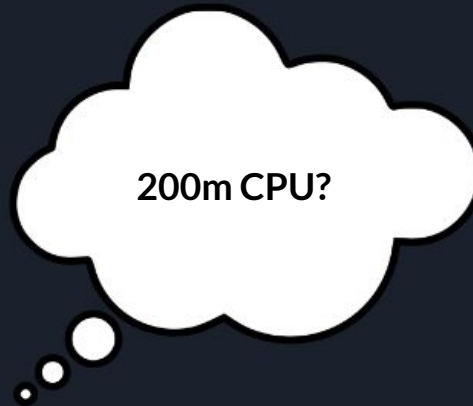
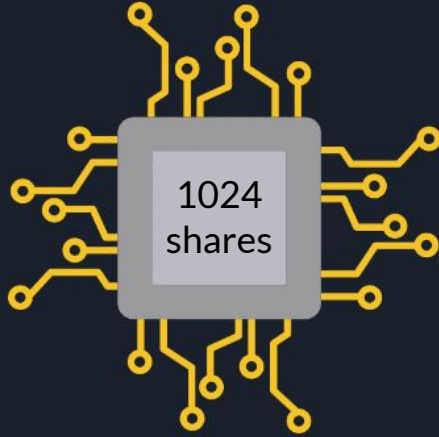
	Kubernetes	Cgroups
Values are	Absolute	Relative (shares)
Example	100m / 0.1 / 1.3	1024

How k8s converts the absolute values to relative shares?





# Kubernetes CPU allocation: requests



- Remember: shares are still relative!
- Side effect: spare resources are available to use
- Request is the *minimum* amount allocated



# Kubernetes QoS (Quality of Service)

<b>QoS</b>	<b><i>CPU Resources</i></b>	<b><i>Memory Resources</i></b>
Best Effort	nil	nil
Burstable	Request: 500m Limit: 1.5	Request: 1024M
Guaranteed	Request: 1.5 Limit: 1.5	Request: 2048M Limit: 2048M





# Kubernetes QoS (Quality of Service)

Predictability



Stability\*

\* As long as you keep your promises...





# Kubernetes and dedicated CPUs

- CPU-Manager => dedicated CPUs on k8s
- Requirements:
  - Guaranteed QoS
  - CPU request (==limit) as an **integer**
- 1 container in a Pod => valid
  - Pod has to be Guaranteed!



# Introduction to Namespaces





# Sharing PID namespace in a Pod

- A pod can share PID namespace between containers
- As a side-effect, file-systems are also shared!
- The trick: `/proc/<PID>/root/`

```
kind: Pod
spec:
  shareProcessNamespace: true
```





# A word about KVM (Kernel-based VM)

- Kernel module, Linux => Hypervisor
- Kubevirt + KVM == near-to-native performance
- **CPU** virtualization
- Backed by QEMU





# A word about KVM (Kernel-based VM)

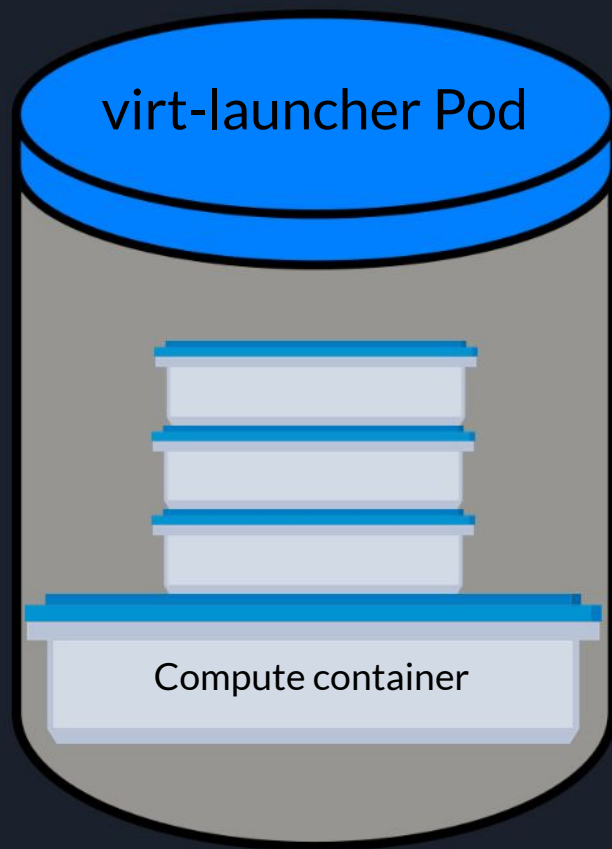
Can I have  
4 CPUs?

Do you mean  
4 threads?





Back to Kubevirt...





## 1st attempt to support dedicated CPUs

- The idea: compute container with dedicated CPUs
- Possible with CPU manager
- As long as virt-launcher Pod is of Guaranteed QoS



# Inside the compute container

- Many threads, very different priorities
- Most important: **vCPUs**
- Some sibling threads have different priorities

qemu-kvm  
CPU 0/KVM  
CPU 1/KVM  
IO iothread1  
IO mon\_iothread  
vnc\_worker  
bash  
libvirt  
gmain  
prio-rpc-libvir  
qemu-event  
rpc-admin  
rpc-libvirt  
vm-default\_vmi-  
virt-launcher  
virt-launcher-m  
virtlogd  
worker

RED: threads under **qemu-kvm** process

ORANGE: threads under **libvirt** process





# Problems with the initial approach

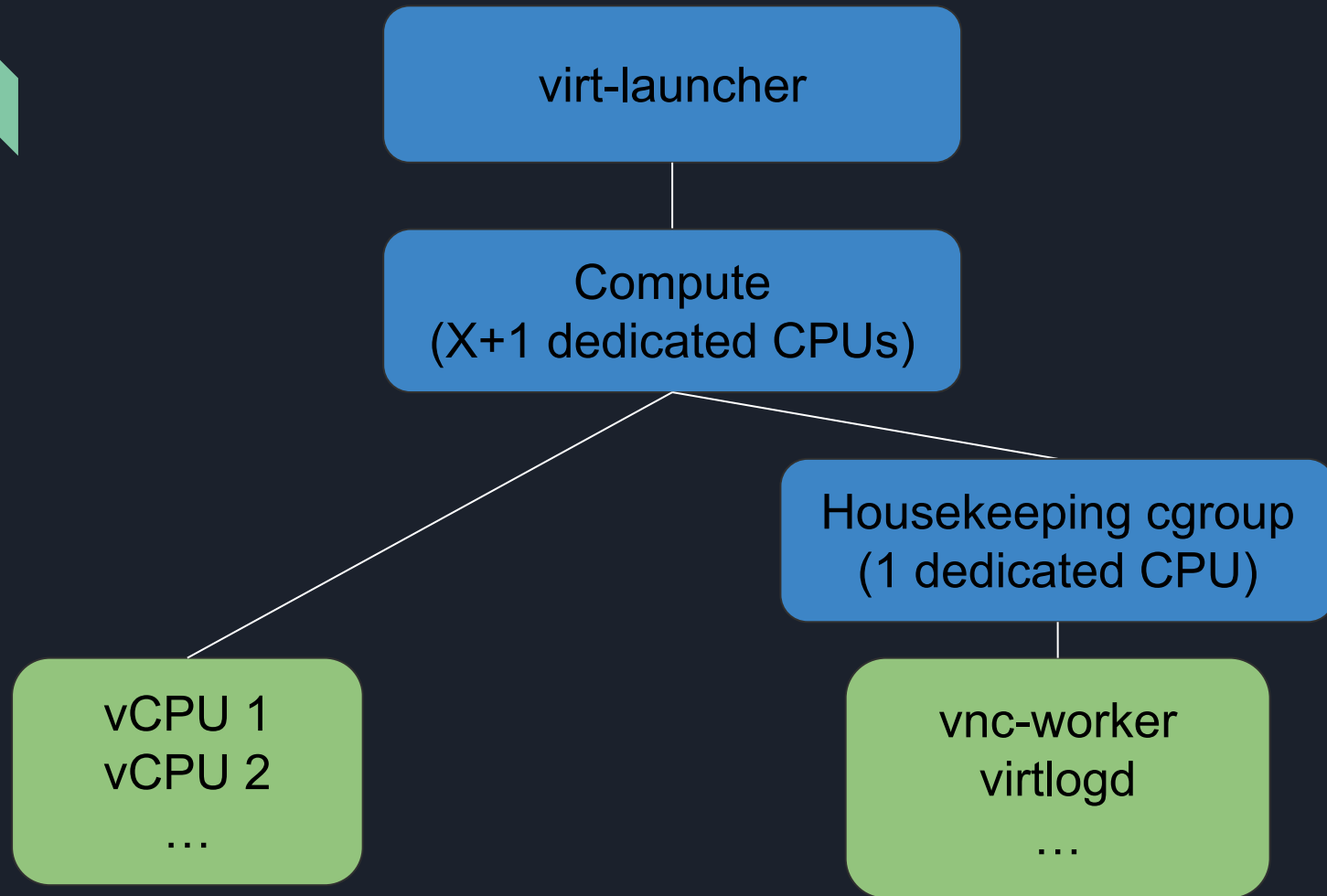




## 2nd attempt: *housekeeping* approach

- The idea: child cgroup for low-priority threads
  - The *housekeeping* cgroup
- User: X CPUs => Allocate: X+1 CPUs
  - 1 (dedicated) for **housekeeping** cgroup
- Move all non-vCPU threads to **housekeeping** cgroup
- => vCPUs with dedicated CPUs







# Problems with housekeeping approach

- We waste **1 dedicated core** that we don't actually need
  - Ideally: **X** + **0.2** CPUs
  - Impossible in Kubernetes...
- Focused around the lowest priority processes
  - Should be reserved
  - Ideally: **only** configure vCPU threads
- More problems related to cgroups v1/v2
  - Not diving into details here





## 3rd attempt: *dedicated-cpu cgroup* approach

- Compute container - as usual
  - CPU not dedicated to it
  - Still need Pod Guaranteed QoS
- Instead, new blank container with X dedicated CPUs
  - => new cgroup
- Move only the vCPU threads to this cgroup







```
graph TD; A[virt-launcher] --> B[Dedicated vcpu cgroup<br/>(X dedicated CPUs)]; A --> C[Compute<br/>(Y shared CPUs)]; C --> D["qvm-qemu<br/>virtlogd<br/>Mon-iothread<br/>vCPU 1<br/>vCPU 2<br/>..."]
```

virt-launcher

Dedicated vcpu cgroup  
(X dedicated CPUs)

Compute  
(Y shared CPUs)

qvm-qemu  
virtlogd  
Mon-iothread  
vCPU 1  
vCPU 2  
...





```
graph TD; A[virt-launcher] --> B["Dedicated vcpu cgroup<br/>(X dedicated CPUs)"]; A --> C["Compute<br/>(Y shared CPUs)"]; B --> D["vCPU 1<br/>vCPU 2<br/>..."]; C --> E["qvm-qemu<br/>virtlogd<br/>mon-iothread<br/>..."]
```

virt-launcher

Dedicated vcpu cgroup  
(X dedicated CPUs)

vCPU 1  
vCPU 2  
...

Compute  
(Y shared CPUs)

qvm-qemu  
virtlogd  
mon-iothread  
...



## 3rd attempt: *dedicated-cpu cgroup* approach

- Moving threads to another container?
  - Share PID namespace!
- Only relevant threads are being configured
- Shared CPUs for the “housekeeping” tasks
- Avoid allocating extra dedicated core
- Keep things open for extensions in the future





# Summary & Takeaways

- A lot of introductions :)
- During our journey, we've seen:
  - CPU allocation implementation in k8s
  - Cgroups
  - Dedicated CPUs on k8s
  - Namespaces + share within a Pod
  - KVM: vCPUs as threads
  - Kubevirt: VMs on k8s
- Hope these takeaway would serve you in one of your journeys



# *Thank you!*

## *Please feel free to contact me for any further questions!*



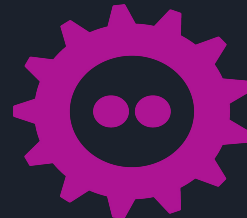
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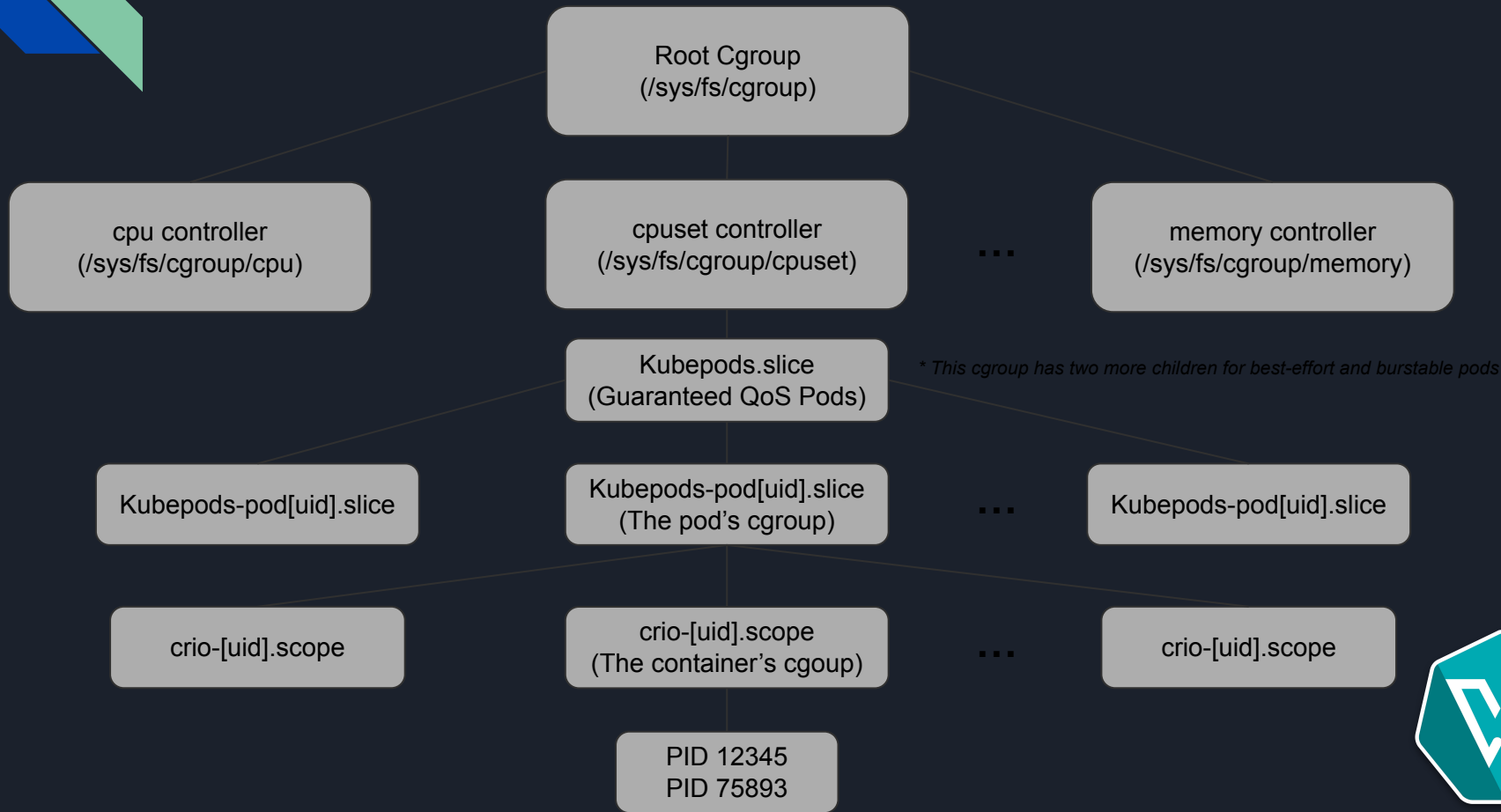
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A blue parallelogram and a light green parallelogram are positioned in the upper left corner of the slide, overlapping each other and the dark background.

Additional  
resources



## A more detailed cgroup hierarchy in Kubernetes





# A word about cgroup v1 / v2

- Cgroups v2 was introduced in March 14th, 2016.
- Cgroup v2 is designed completely different
- No backward compatibility
- Simply put: More restrictions, less error-prone, less generic.
- Both cgroup v1 and v2 are supported in current Linux kernel
- As of today, most workloads still use v1
- GA-ed on Kubernetes 1.25





